

## 1st Gaming Session: 9:00am to 1:00pm

Event Type:	Event Category:	Event Name:	Location (table number):	Event Description:	Game Master:	Scale:	Rule System:
Miniature	<b>American Civil War</b>	Battle of Stones River		Battle of Stones River at the Round Forest where the Union Center either holds and saves the day or breaks and risks defeat of the whole army.	Michael Wedding	20-22mm	JRIII
Miniature	<b>1930s Prohibition</b>	Prohibition Wars: The Purple Gang vs. Bugs Moran		APB – Citizens of Detroit, for your own safety please lock all doors and keep away from the windows. Notorious Bugs Moran and his gang has been sighted in the immediate area. Rumor has it, he is seeking revenge for the St. Valentines Day Massacre.	Michael Harris	25mm	The Bootleggers
Miniature	<b>American Civil War</b>	The Battle of Spring Hill, TN; Tuesday, 29 November 1864		<p>The Battle of Spring Hill, TN (Tuesday 29 November 1864) was the prelude to the Battle of Franklin. On the night of 28 November 1864, Confederate Gen. John B. Hood's Army of Tennessee maneuvered toward Spring Hill to get astride the line of communication of Union Maj. Gen. John M. Schofield's Army of the Cumberland.</p> <p>On 29 November, seven of Hood's nine infantry divisions crossed the Duck River and marched toward Spring Hill to cut-off the Union forces from their supply base in Nashville. Meanwhile, Schofield reinforced the small garrison at Spring Hill by dispatching northward two infantry divisions and attached artillery. In the late afternoon, Schofield's forces repulsed Hood's piecemeal infantry attack on Spring Hill.</p> <p>During the night, Schofield's soldiers forced marched past Hood's command from Columbia through Spring Hill and northward to Franklin. Hood missed his best chance to isolate and defeat in detail Schofield's Army of the Cumberland before Schofield could safely unite with Union Maj. Gen. George H. Thomas' forces that occupied the entrenchments protecting Nashville. The Battle of Spring Hill is among the most controversial "what if" engagements of the American Civil War.</p> <p>The terrain board represents a field of battle that is 3.875 miles wide by 2.750 miles deep.</p>	Lowell D Hamilton	2mm	Fire & Fury (1/2 scale)
Miniature	<b>Star Wars</b>	Star Wars Battle at Kessel		Rebel forces engage the Empire in the Kessel system. Take command of your task force, launch fighters, and concentrate all fire on that Star Destroyer!	Aaron Cain and Rod Cain	Fleet Scale	Full Thrust Modified
Miniature	<b>Warmachine</b>	Hordes Extravaganza Mixed Event		This event is a collection of concurrently run events that are open to any and all players with sufficient models to field. The main event is a 750pt Mixed Tour of Duty for Warmachine and Hordes. The players will choose a faction to represent that day, and all points they score will be counted towards their faction total. The faction with the most points at the end of the day wins. All Players of the winning faction will receive a prize. Concurrently, there will be several tables for multi-player games of 3-4 players for, King of the Hill and Capture the Flag. These games are 500pts. The player who scores the most wins in multi-player King of the Hill will receive a prize. The player who scores the most wins in multi-player Capture the Flag at the end of the day will receive a prize. Throughout the day will be offering demos to any interested people and a painting and modeling clinic will be open to anyone who wishes to join in.	Chris Schmidt	28mm	Warmachine & Hordes
Miniature	<b>World War II</b>	Spearhead Poland 1939		The initial stages of the German invasion of Poland in 1939. German Panzers must exit the playing map within the allotted time frame.	Larry Finazzo	10mm	Spearhead a battalion level set of armor rules
Miniature	<b>World War II Air Combat</b>	Check Your 6! 3-Game Tournament		This 12 player tournament (6 American and 6 German) will use three scenarios from the CY6! rule book. The scenarios are Thunderbolts Over Normandy, Old Crow and Wulf Against Lightning. Two players for each side will be at each of three tables. You can't switch sides, but must play the side you choose. The three games will run repeated 3 times at each table, and players will move from table to table until they have completed all three scenarios. Each player gets 1x veteran, 1x skilled and 4x green aircrews. These aircrews can be used in any scenario, but only once ever in the tourney. The player with the most VPs at the end of the tourney is the overall winner, then there are sub-winners for each nation. Aircraft from the game (TBD, including 6 B-17's, 4 Bf-109's and 4 Fw-190's and possible others) will be given as prizes. Thanks to Dave Winfree of I-94 Enterprises for airplane prize and other donations!	Tom Michael	1/300	Check Your 6!

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Miniature	<b>American Civil War</b>	Glory and Honor		Two opposing forces are out looking for Glory and Honor. Who shall find it, North or South?	Mark Magdowski	25mm	Brother against Brother - Skirmish
Miniature	<b>Ancient Brittan</b>	Hadrian's Wall		Epic skirmish between Roman Legionnaires and marauders from the North	Jeff Lowry	25mm	Battle Group Games – Hadrain's Wall
Miniature	<b>World War II Air Combat</b>	Target Heathrow		Check Your Six Beginner Scenario (for those not participating in the CY6! tournament) 16th August 1940. Hurricanes of 56 Squadron Intercept a large Bomber formation en-route to Heathrow Airfield. Thanks to accurate observer corps spotting and the RDF chain B-Flight has bounced the Bombers and closes to attack. If you are wondering what CY6 is all about come try.	Dan Joyce	1/300	Check Your 6!
Miniature	<b>17<sup>th</sup> Century Pirates</b>	The Quest for Pirate Treasure on the Dreaded Zombie Island of Blood		Long ago Captain Jack Hatchetback buried his ill-gotten gains on the Dreaded Zombie Island of Blood to keep it safe, he has gone to Davey Jones Locker without collecting it! Now his secret map has come to light and the scramble for the riches has begun! Pirate captains lead their crews in search of buried treasure on the Dreaded Zombie Island of Blood. They will have to battle the fearful hazards of the Island and each other to collect the treasure and escape. Fast, straightforward rules allow for theatrical action-movie style of play and simple props eliminate bookkeeping. Grab your bottle of rum and your eye-patch and set sail!	John Thull	28mm	Arrgh!! Mateys!!
Miniature	<b>Arab-Israeli</b>	Sands of Time		Sinai – 1973	Chuck Camarena	Micro Armor	Home Brew
Miniature	<b>Vietnam</b>	Short-Timer		Seven days and a wakeup and now they send me out for this? Each player will be running a squad of marines with a short-timer. Make sure he gets home Ok but the squad with the most heroic short-timer will take home the award.	Brian Peruski	20mm	Modified Battleground
Miniature	<b>Crusades</b>	Battle of La Forbie		The death knell tolls for the Crusader states of Outremer.	Richard Briddick	25mm	Homebrew

### 2nd Gaming Session: 2:00pm to 6:00pm

Event Type:	Event Category:	Event Name:	Location (table number):	Event Description:	Game Master:	Scale:	Rule System:
Miniature	<b>DBA (1500BC - 1400AD)</b>	DBA Bring and Battle		DBA Bring and Battle - 15mm - Fast play ancients. Rules taught. Loaner armies available. Feel free to bring your own army. We'll play three or four rounds.	John Lawitzke GLADBAG & HMGS Great Lakes	15mm	DBA
Miniature	<b>16<sup>th</sup> Century Pirates</b>	HORDES OF THE CARIBBEAN		Join in for a final test of my Cold Wars theme game. Pirates vs Spanish for treasure and glory. Mostly historical with a couple of fantastic aspects. DBA like rules. See write up here: <a href="http://www-personal.umich.edu/~abeattie/dbasum2005">http://www-personal.umich.edu/~abeattie/dbasum2005</a>	Bob Beattie	25mm	Hordes of the Thing (mostly historical)
Miniature	<b>World War II</b>	Limeys & Krauts		The Germans counterattack against the British somewhere in France, 1944. Multiple companies per side. Infantry, tanks, everything will be in play.	Jim Wonacott	15mm	Flames of War
Miniature	<b>Vietnam</b>	On Any Given Day		Naïve 1 <sup>st</sup> Cav meet VC and NVA in scramble for LZ supremacy. BROKEN ARROW, BROKEN ARROW!	Larry Campbell	20mm	Battleground
Miniature	<b>World War II</b>	Highlander Defense		The long awaited counterattack of the 2 <sup>nd</sup> SS Panzer Division	Michael Erisman	25mm	Battleground

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Miniature	<b>American Revolution</b>	Save the General		British Regulars find themselves caught up in a guerilla skirmish. Can they escape without losing their command?	Steve Fry	25mm	Ye Ol' Beer and Pretzel
Miniature	<b>Warmachine</b>	Hordes Extravaganza Mixed Event		This event is a collection of concurrently run events that are open to any and all players with sufficient models to field. The main event is a 750pt Mixed Tour of Duty for Warmachine and Hordes. The players will choose a faction to represent that day, and all points they score will be counted towards their faction total. The faction with the most points at the end of the day wins. All Players of the winning faction will receive a prize. Concurrently, there will be several tables for multi-player games of 3-4 players for, King of the Hill and Capture the Flag. These games are 500pts. The player who scores the most wins in multi-player King of the Hill will receive a prize. The player who scores the most wins in multi-player Capture the Flag at the end of the day will receive a prize. Throughout the day will be offering demos to any interested people and a painting and modeling clinic will be open to anyone who wishes to join in.	Chris Schmidt	28mm	Warmachine & Hordes
Miniature	<b>Modern Afghanistan</b>	Ambush of the Black Watch		A mixed British/Afghan Army column with a platoon of the Black Watch is ambushed near the ruins of Afghan Kabul early in the morning of 4 July 2004 by a large force of Taliban and Mountain Tribes. All Players are Black Watch. Using the optional Wounded rules for the British and medics.	Mike Reese	28mm	Arc of Fire 1900-2015
Miniature	<b>World War II Air Combat</b>	Jager-krieg		Check Your 6 Beginner Scenario (for those not participating in the CY6! Tournament). Aug 16th 1940. While flying cover for 56 squadron the Spitfires of 74-Tiger Squadron have spotted Me-109s preparing to jump the attacking Hurricanes. Making a hard diving turn the tigers close to intercept. Prepare for the hunter-battle This is a scenario designed for new comers to CY6 rules set.	Dan Joyce	1/300	Check Your 6!
Miniature	<b>French and Indian War</b>	Pushing toward Fort Detroit		1760 - England and France are locked in a war for empire with the prize of North America at stake. The savage frontier war has pushed all race of peoples to take sides for their survival. Reports are arriving that confirm a coalition of British troops, American Militia, and their Iroquoian allied tribes are advancing north of the Maumee River. The French commander at Fort Detroit has sent runners for their Indian friends to rendezvous at the French settlement along the Detroit River to defend their Michigan lands. Players each control 2 to 3 companies or warbands, skirmish level. Dice rolling addicts please report to our table for intervention.	Andrew Simmons	25mm	Home Made Rules - Blood, Scalps, and Blackpowder
Miniature	<b>19<sup>th</sup> Century Naval</b>	His Name was Vivien		Tensions run high between Emperor Napoleon III and Prime Minister Disraeli. The British Fleet patrols the Channel on its eternal rounds, but the Emperor has resolved that a show of force is needed to prove that France is not to be trifled with. Fortunately, Lord Horatio Vivien Yeardeley stands ready, as always, to defend this realm, this England.	Michael Broyles	1/3,000	This Fools Game
Miniature	<b>American Civil War</b>	Battle of luka		September 19 <sup>th</sup> 1862. Corinth has been under US Grant's control for several months now. In attempts to further exploit the Union's stranglehold over South Western secessionists, BG William Rosecrans swings his command East towards Alabama. A desperate collection of Southern defenders organize West of a small town named luka. Will their commander, MG Sterling Price push back the Northern invaders, or will the 11 <sup>th</sup> Ohio artillery battery reverse their legendary demise?	John Holcomb	15mm	Fire & Fury Regimental
Miniature	<b>Sci-Fi World War II</b>	It Only Hurts When I Mutate		Late in 1945, the Germans conspire to fire a V-1 filled with a deadly mutagen at London. The Allies send in an elite team with super-science weapons to stop the launch. But the Germans have some super surprises of their own.	Chuck Scholti	1/48 – 36mm	Homebrew
Miniature	<b>Napoleonic</b>	<b>Vimiero of 1808</b>		The Battle of Vimiero, first major clash of the French and British allied forces during the Peninsula Campaign.	Christopher Geisert and John Ryan	15mm	Modified Empire
Miniature	<b>Warhammer Fantasy</b>	<b>Crusade Against the Dead!</b>		The Bretonnians, led by King Loen have driven deep into the desolate land of Vampire Queen Neferata. With a vast army of ghouls and zombies and even unspeakable evil arrayed before them, the King will once more lead his knights into battle. The Bretonnians must destroy the necromancer temple, destroy the crypt of Neferata, and / or kill Queen Neferata to achieve victory.	Bill Butler	28mm	Warhammer
Miniature	<b>Dark Ages</b>	<b>Pointy Stick in the Eye</b>		Charge across the board, release the catapults, fire the bolts, and do your best to survive!!!	Harv Schmit	15mm	Pointy Stick

### 3<sup>rd</sup> Gaming Session: 7:00pm to 11:00pm

Event Type:	Event Category:	Event Name:	Location (table number):	Event Description:	Game Master:	Scale:	Rule System:
Miniature	<b>Wild West</b>	Reb Jenkins Must Die! Or Triggernometry 101		Spanish Boot Arizona – 1875. The notorious bandit leader, Reb Jenkins, is slated to be hung. His gang will no doubt try to rescue him as other gangs vie for supremacy. As usual, the representatives of the US Army, are adjusting their attitudes in the Cantina while wiley Apaches plot their demise. Emphasis on fun.	Tod Kershner	28mm	Home grown – easy
Miniature	<b>Lord of the Rings</b>	Seige of Minas Tirth		Can the forces of Sauron capture Minas Tirth before Gondor's allies arrive?	Victor Hiris	30mm	GM Designed
Miniature	<b>Modern Naval</b>	High Stakes, High Seas		NATO vs. Russia in the North Atlantic. Late 20 <sup>th</sup> Century. Surface ships, some subs, some aircraft.	Tom Dziegielewski	1/2400	Surface Battle Group
Miniature	<b>Fantasy Colonial</b>	Lost World Safari		Lord John Roxton has invited some of his favorite shooting buddies for a bit of fine sport in the Lost World. Bag some Saurian trophies for the Great Hall of your hunting lodge. There also might be some opportunities for valuable artifacts, gold and gems. Just do not let Summerlee find out you are looting the place.	Glen Cooley	25mm	Mesazoic Hunter
Miniature	<b>World War II Air Combat</b>	Eagle Day		RAF Hurricanes and Spitfires close to take on a massive German raid.	Dan Joyce	1/300	Check Your 6!
Miniature	<b>Dungeons &amp; Dragons Miniatures</b>	D&D Minis		The gamemaster will provide some ready made warbands for players to use, though you may bring your own if you wish. This is a demo format and players can be paired up as they wish. I will also have at least one scenario available to play. There will also be a small dugeon crawl format game if anyone wishes to try it. Games will start when there are players interested in playing.	Dick Kingman	25mm	Dungeons & Dragons Miniatures